SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMES Ljudmila - Pam				
After Overcall: Penalty	Direct: 15 to 18 Systems on ✓					
Negative V thru4D	Conv.	GENERAL APPROACH				
Responsive: ✓ thru3◆ Maximal ✓	Balance: 10 to 15	2/1 Game forcing except in comp when suit is rebid Two Over One: Game Forcing ☑ Game Forcing Except When Suit Rebid □				
Support: Dbl ✓ thru2♠ Rdbl ✓	Jump to 2NT: Minors ☐ 2 Lowest ☐	3 .				
Card-showing Min. Offshape T/O	Conv.2N 19-21	VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐				
Take out through 4♥ Snapdragon	DEFENSE VS NOTRUMP	FORCING OPENING: 1. 2.	Natural 2	Bids Other		
SIMPLE OVERCALL	vs: Strong 1NT Weak 1NT	NOTRUMP OPENING BIDS				
1-level 6 to 16 HCP (usually)	2♣ 1 suit 1 suit	1NT	3♣ Both Minors Invit.		2NT 20 to 21	
Often 4 cards Very light style	2♦ Majors Majors	<u>15</u> to <u>17</u>	3♦ Both Minors G/F		Puppet Stayman	
Responses	2♥ ♥+minor ♥+minor		3♥ Both Major		Transfer Responses	
New Suit: Forcing ☐ NFConst ☑ NF ☐	2♠ ♠+minor Dbl Penalty Penalty Penalty		3♠ Both Majors G/F		Jacoby 🗸 Texas 🗸	
Jump Raise: Forcing ☐ Inv. ☐ Weak ✓	Dbl Penalty Penalty Other: Cappelletti		3€ Botti Majors G/I		,	
Jump Q= Mixed	Other: Ouppenetti	System On OverDbl			3 Relay to 3N	
JUMP OVERCALL		2♣ Stayman ☑ Puppet ☐			Smolen	
Strong ☐ Intermediate ☐ Weak ✓ 2N asks Ogust (mod)	OVER OPP'S T/O DOUBLE	Familia o Otaliana a a	4♦, 4♥ Transfe	er 🗹	3NT to	
OPENING PREEMPTS	New Suit Forcing: 1-level ✓ 2-level ☐ Redouble implies no fit ☐		Smolen 🗸		Gambling no A or K	
Sound Light Very Light	2NT Over Limit + Limit Weak	2★ Transfer to C		(fast denies)	Conventional NT Open	
3/4-bids	Majors	2NTTransfer to D	Negative Dou	ble 🔽	4D asks singleton	
Conv./Resp.	Minors 🗸 🗆					
DIRECT CUEBID	Other: Weak jump raise	MAJOR OPENING	MALIOR OPENING MINOR C		INOR OPENING	
Over: Minor Major	VS OPENING PREEMPT DOUBLE IS	Expected Min. Length 4 5			. Length 4 3 NF 0-2 Co	
Natural	Takeout thru4H Penalty □	1st/2nd		1 .		
Strong T/O	Conv. Takeout:			1∳		
Michaels 🗸	Lebensohl 2NT Response 🗸	3rd/4th □ ☑		1♦	□ 🛂 🔘	
	Other: 2NT = 15+ - 18	RESPONSES			RESPONSES	
SLAM CONVENTIONS Gerber 2 4NT: Blackwood RKC 2 1430				Force Inv. Weak		
RKC 0314; Minorwood All responses 0314		After Overcall: Force Inv. \	_		Force Inv. Weak	
		Conv. Raise: 2NT 🗸 3NT 🗌 Splinter 🗸 Forcing Rais		Forcing Raise:	J/S in other minor	
Preempt Blackwood-Step resp Exclusion RKC vs. Interference: DOPI ☑ DEPO ☐ Level:5ROPI ☐		Other: Jacoby 2NT Single raise		Single raise <	Other: Inverted minors	
LEADS (click card led, if not in bold)	DEFENSIVE CARDING	■ 1NT: Forcing ☑ Semi-forcing □ Fre		Frequently by	requently bypass 4+• 🔽	
versus Suits versus Notrump	vs Suits vs NT	2NT: Forcing ✓ Inv. ☐ to 1NT/1♣:8 to		<u>10 </u>		
x x x x x x x x x x x x x x x x x x x	Standard:	3NT:13 to15 2NT: Force		2NT: Forcing [☐ Inv. <mark>☑ 11 to 12 </mark>	
xxx xxxx xxx xxx xxxx	Except			3NT: <u>13</u> to <u>15</u>	_	
A K x 10 9 x A K J x A Q J x		Other: Bergen Raises Other:				
K Q x K J 10 x A J 10 9 A 10 9 8	Unoido Douin Count					
Q J x K 10 9 x K Q J x K Q 10	Unoido Down Attitudo	DESCR			RESPONSES/REBID	
J 10 x Q 10 9 x Q J 10 x Q 10 9 8	FIDET DISCARD	· · · · · · · · · · · · · · · · · · ·		Cheapest Minor is 2nd		
K Q 10 9	Lavinthal			Negative		
4th Best vs Suits vs NT	Odd/Even	2♦ Response: Neg ☐ Waiting ☑ Denies good suit Kokish		Kokish		
3rd/5th Best vs Suits ✓ vs NT		2 to 11 HCP 2N /Modified Ogust New Suit NF at 2 level				
Attitude vs NT	OTHER CARDING	Natural: Weak ☑ Intermediate ☐ Strong ☐ Conv ☐		☐ Conv ☐	2NT Force V New Suit I	
Brimary signal to partner's leads		2♥5 to 11 HCP 2N/Modified Ogust		2S NF		
Attitude Count Suit Preference		Natural: Weak / Intermediate Strong Conv		2NT Force New Suit I		
7 Millians 2 Seath 2 Sant 1 Section 2	Foster Echo	2€ 5 to 11 HCP 2N/Modified Ogust				
CDECIAL CARDING - DI FACE ACK				ONIT Farra . Nav. Out 1		
SPECIAL CARDING 🗆 PLEASE ASK		Natural: Weak 🗸 Intermediate 🗌 Strong 🗀 Conv 🗀 2NT Force 🗸 New Suit M				
	OTHER CONV CALLS: New Minor Forcing 2-Way NMF					
		Weak jump shifts: In Comp. Vot In Comp.				
Software by Bridge Base Online Ltd						
		4th Suit Forcing: 1 Round To Game				
www.bridgebase.com		Unusual vs Unusual				